

POSITIONS REPORT
PART TWO

POS'N	NONE	ONE	TWO	THREE	FOUR	FIVE	SIX	TOTAL	To under Total Ga Position POS'N 1
1	224	305	151	36	2	1	1	720	305 t
2	282	298	111	26	2	1		720	t
3	339	273	94	12	1		1	720	T
4	391	260	61	7	1			720	r
5	433	241	41	5				720	
6	448	240	32					720	151 T
7	510	177	31	2				720	n
8	553	150	17					720	
9	562	139	19					720	298 t
10	594	116	10					720	g
11	627	90	3					720	
12	635	83	2					720	224 t
13	630	85	5					720	t
14	651	64	5					720	c
15	659	59	2					720	(
16	698	22						720	
17	679	40	1					720	NOTE: W
18	675	45						720	o
19	702	18						720	a
20	698	21	1					720	C
21	702	18						720	P
22	700	20						720	a
23	701	19						720	
24	705	15						720	T
25	709	11						720	t
26+	681	38	1					720	t
		2847	587	88	6	2	2		

Example:

You have 6 numbers you usually play. Three came up last night and you're not to play them again tonight. Well as the week goes by the best chance of them 36 times three of the numbers from the previous game came up again. 26 times three of the six came up when one day went by. This put them in p